

Algorithms to Compute the Lyndon Array Revisited

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Outline

- 1 Motivation
- 2 Basic Notions
- 3 Algorithms to compute the Lyndon array revisited
- 4 Conclusion

Background

- The motivation for having an efficient algorithm for identifying all maximal Lyndon substrings of a string comes from the work of *Bannai et al.* on the runs conjecture.
- In 2015, *Bannai et al.* presented a method of L-roots to prove the maximum number of runs conjecture $\rho(n) < n$.

Given all maximal Lyndon substrings of a string w.r.t. both the order of the alphabet and to the inverse order, *Bannai et al.* showed that all runs of a string can be computed in linear time.

- *This is the only algorithm that does not require a prior Lempel-Ziv factorization of the string.*

- In 2017, *Franek et al.* demonstrated linear co-equivalence of sorting suffixes and sorting maximal Lyndon substrings of a string; based on a novel suffix sorting algorithm introduced by *Baier*.
- Noticed by *Diegelmann*, Phase I of *Baier's* suffix sort identifies and sorts all maximal Lyndon substrings.

“Sorting suffixes” is (in a sense) equivalent to “sorting maximal Lyndon substrings”, which increased the interest of efficiently computing maximal Lyndon substrings.

What is a ‘Lyndon word’?

Definition

A string x is a *Lyndon word* if x is lexicographically strictly smaller than any non-trivial rotation of x .

Trivially true when $|x| = 1$, so-called *trivial* Lyndon word.

If $x = uv$, then vu is called a *rotation* of x ; if either $u = \varepsilon$ or $v = \varepsilon$, then the *rotation* is called *trivial*.

A non-empty string x is *primitive* if there are no string y and no integer $k \geq 2$ so that $x = y^k = \underbrace{yy \cdots y}_{k \text{ times}}$

The following are all equivalent:

- x is a non-trivial Lyndon word
- $x[1..n] \prec x[i..n]$ for any $1 < i \leq n$
- $x[1..i] \prec x[i+1..n]$ for any $1 \leq i < n$
- there is $1 \leq i < n$ so that $x[1..i] \prec x[i+1..n]$ and both $x[1..i]$ and $x[i+1..n]$ are Lyndon (**standard factorization** when $x[i+1..n]$ is the longest)

abb is Lyndon (*abb bba bab*)

aba is not (*aba baa aab*)

abab is not (none of the rotations is strictly smallest: *abab baba abab baba*)

Lyndon \Rightarrow unbordered \Rightarrow primitive

The Lyndon array

- The maximal Lyndon substrings of a string $\mathbf{x} = \mathbf{x}[1..n]$ can be best encoded by the **Lyndon array**: an integer array $\mathcal{L}[1..n]$ so that for any $i \in 1..n$, where $\mathcal{L}[i]$ = is the length of the maximal Lyndon substrings starting at position i .

maximal Lyndon substrings:

*ab**b**ab**b**ab**a**a**ab**a*

Lyndon array:

3 1 1 2 1 2 1 4 3 2 1 1

Overview

Our research group over the last 4-years have presented a series of papers at PSC on the topic of maximal Lyndon substrings:

- 2016** an overview of then-current algorithms for computing the Lyndon array.
- 2017** linear co-equivalency of sorting suffixes and sorting maximal Lyndon substrings.
- 2018** an elementary linear algorithm to identify and sort all maximal Lyndon substrings, inspired by Phase I of Baier's algorithm.
- 2019** today, completes the series and summarizes what has transpired, introducing new algorithms, and showing some empirical comparisons.

Iterated Duval algorithm (IDLA)

- Presented in PSC 2016, based on Duval's work on Lyndon factorization.
- Though called “Iterated Duval”, it is actually the $\text{maxLyn}(x)$ procedure which is iterated:
 - IDLA applies $\text{maxLyn}(x)$ to every position, while
 - Duval's factorization algorithm $\text{maxLyn}(x)$ is applied to the position immediately after the maximal Lyndon prefix currently computed.

Worst-Case Complexity

$$\mathcal{O}(|x|^2)$$

Recursive Duval algorithm (RDLA)

- Presented in PSC 2016, also based on Duval's work on Lyndon factorization (applied recursively).

For example:

If $\mathbf{x}[1..i_1], \mathbf{x}[i_1 + 1..i_2] \dots \mathbf{x}[i_k + 1..n]$ is a Lyndon factorization of \mathbf{x} , the algorithm is recursively applied to $\mathbf{x}[2..i_1]$, to $\mathbf{x}[i_1 + 2..i_2]$, ..., to $\mathbf{x}[i_k + 2..n]$, etc.

Worst-Case Complexity

$$\mathcal{O}(|\mathbf{x}|^2)$$

Special Binary Alphabet
Average Case Complexity

$$\mathcal{O}(|\mathbf{x}| \log(|\mathbf{x}|))$$

Algorithmic scheme based on suffix sorting (SSLA)

- Presented in PSC 2016, based of the work of Hohlweg and Reutenauer in 2003. They characterized maximal Lyndon substrings in terms of the relationships of their suffixes.
- The Lyndon array of x is the Next Smaller Value (*NSV*) array of the inverse suffix array.
- The scheme is as follows:
 - 1 sort the suffixes;
 - 2 from the resulting suffix array compute the inverse suffix array; and
 - 3 apply *NSV* to the inverse suffix array.

SSLA continued

- Computing the inverse suffix array, and applying *NSV*, are ‘naturally’ linear. Computing the suffix array can be implemented to be linear.
- Time and space are dominated by the first step (computation of the suffix array).

Worst-Case Complexity

$$O(\mathbf{x})$$

For linear suffix sorting, the input strings must be over constant or integer alphabets.

Algorithmic scheme based on Burrows-Wheeler transform (BWLA)

- Not presented in PSC 2016, published in JDA 2018.
- The Lyndon array is computed in a linear procedure from the Burrows-Wheeler transform of the input string during the transform's inversion.
- However, the Burrows-Wheeler transform is computed via suffix sorting so this is another approach based on suffix sorting.

Worst-Case Complexity

$$O(\mathbf{x})$$

Baier's suffix sort Phase I inspired algorithm (BSLA)

- Presented in PSC 2018, based on *Diegelmann's* observation that Phase I of *Baier's* suffix sort identifies and sorts all maximal Lyndon substrings.
- In comparison to PSC 2018, the following improvements were made:
 - i. simplified and streamlined analysis of the working of the algorithm; and
 - ii. the implementation has been significantly improved.

Worst-Case Complexity

$$\mathcal{O}(x)$$

τ -reduction algorithm (TRLA)

- The idea of the algorithm follows Farach's approach for the linear algorithm for suffix tree construction.
- The scheme for computing the Lyndon array works as follows:
 - 1 compute $\tau(\mathbf{x})$ reduction of the input string \mathbf{x} ;
 - 2 by recursion compute the Lyndon array of $\tau(\mathbf{x})$; and
 - 3 from the Lyndon array of $\tau(\mathbf{x})$ compute the Lyndon array of \mathbf{x} .

Worst-Case Complexity

$$\Theta(\mathbf{x} \log(\mathbf{x}))$$

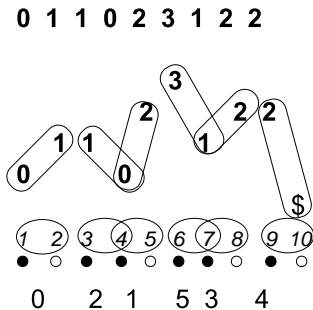


Figure: τ -reduction of string **011023122**

The rounded rectangles indicate symbol τ -pairs, the ovals indicate the τ -pairs below are the colour labels of positions, at the bottom is the τ -reduction

- For any string \mathbf{x} of size at least 2, $\frac{1}{2}|\mathbf{x}| \leq |\tau(\mathbf{x})| \leq \frac{2}{3}|\mathbf{x}|$.

- Let $\mathcal{B}(\mathbf{x})$ denote the set of all black positions of \mathbf{x} .

- $$1..|\tau(\mathbf{x})| \begin{matrix} \xrightarrow{\text{b}} \\ \xleftarrow{\text{t}} \end{matrix} \mathcal{B}(\mathbf{x})$$

b and t are bijections so that $\text{b}(\text{t}(j)) = j$ and $\text{t}(\text{b}(i)) = i$.

- We can define the Lyndon array alternatively as an integer array $\mathcal{L}'[1..n]$ so that $\mathcal{L}'[i] = j$ when $\mathbf{x}[i..j]$ is a maximal Lyndon substring.
- The relationship between the two definitions is straightforward: $\mathcal{L}'[i] = \mathcal{L}[i] + i - 1$, or $\mathcal{L}[i] = \mathcal{L}'[i] - i + 1$.

Theorem

Let $\mathbf{x} = \mathbf{x}[1..n]$, $\mathcal{L}'_{\tau(\mathbf{x})}[1..m]$ be the Lyndon array of $\tau(\mathbf{x})$, and $\mathcal{L}'_{\mathbf{x}}[1..n]$ be the Lyndon array of \mathbf{x} . Then for any black $i \in 1..n$,

$$\mathcal{L}'_{\mathbf{x}}[i] = \begin{cases} b(\mathcal{L}'_{\tau(\mathbf{x})}[t(i)]) & \text{if } \mathbf{x}[b(\mathcal{L}'_{\tau(\mathbf{x})}[t(i)]) + 1] \preceq \mathbf{x}[i] \\ b(\mathcal{L}'_{\tau(\mathbf{x})}[t(i)] + 1 & \text{otherwise.} \end{cases}$$

```
 $\mathcal{L}'_x[n] \leftarrow n$   
for  $i \leftarrow n - 1$  downto 2  
  if  $\mathcal{L}'[i] = \text{nil}$  then  
    if  $x[i] \succ x[i + 1]$  then  
       $\mathcal{L}'[i] \leftarrow i$   
    else  
      if  $\mathcal{L}'[i - 1] = i - 1$  then  
         $\text{stop} \leftarrow n$   
      else  
         $\text{stop} \leftarrow \mathcal{L}'[i - 1]$   
       $\mathcal{L}'[i] \leftarrow \mathcal{L}'[i + 1]$   
      while  $\mathcal{L}'[i] < \text{stop}$  do  
        if  $x[i.. \mathcal{L}'[i]] \prec x[\mathcal{L}'[i] + 1.. \mathcal{L}'[\mathcal{L}'[i] + 1]]$  then  
           $\mathcal{L}'[i] \leftarrow \mathcal{L}'[\mathcal{L}'[i] + 1]$   
        else  
          break
```

Figure: Computing missing values (white positions)

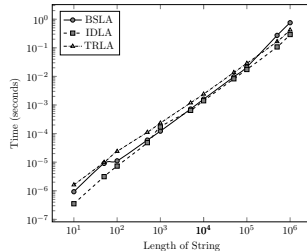
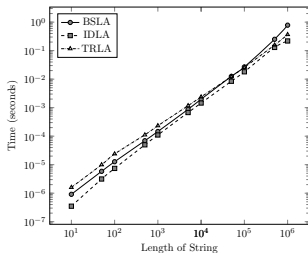
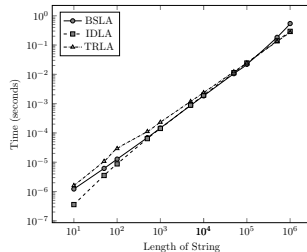
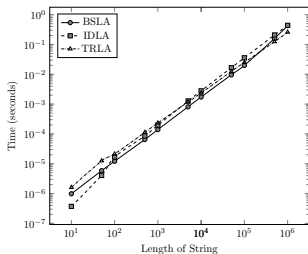
Empirical Analysis

- There were 4 categories of datasets:
 - binary** random tight binary strings over the alphabet $\{0, 1\}$;
 - 4-ary** random tight 4-ary strings (kind of random DNA) over the alphabet $\{0, 1, 2, 3\}$;
 - 26-ary** random tight 26-ary strings (kind of random English) over the alphabet $\{0, 1, \dots, 25\}$; and
 - integer** random tight strings over integer alphabets.
- Each of the dataset contained 500 randomly generated strings of the same length.
- For each category, there were datasets for length: 10, 50, 10^2 , $5 \cdot 10^2$, ..., 10^5 , $5 \cdot 10^5$, and 10^6 .

- All of the algorithms have been implemented in C++ and are made publicly available:

<https://www.cas.mcmaster.ca/~franek/research.html> and
<https://github.com/MichaelLiut/Computing-LyndonArray>.

- Memory: 32GB (DDR4 @ 2400 MHz)
CPU: 8 x Intel Xeon E5-2687W v4 @ 3.00GHz
OS: Linux version 2.6.18-419.el5 (gcc version 4.1.2)
- Programs were compiled without any form of additional optimization.
- *The average time for each dataset was computed and used in the following graphs.*



Conclusion

Let's recap what we've discussed:

- An overview of current algorithms for computing maximal Lyndon substrings and new developments since PSC 2016:
 - the algorithmic scheme based on the computation of the inverse Burrows-Wheeler transform (BWL A);
 - the linear algorithm inspired by Phase I of Baier's algorithm (BSLA); and
 - the novel algorithm based on τ -reduction (TRLA).
- The performance and empirical analysis of three of the presented algorithms: IDLA, BSLA, and TRLA, on various datasets.

THANK YOU