

Syntax-Directed Translations and Quasi-Alphabetic Tree Bimorphisms

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Introduction (I)

- **Finite-state recognizers** and **transducers** have attractive properties and a well-developed theory, and are used with considerable success in natural language processing (e.g., speech and text recognition).
- They **cannot perform** some of the **syntax-sensitive transformations** and **reorderings** of parts of sentences frequently encountered in translations from one natural language to another.
- researchers switch attention to devices that can **model trees** and tree transformations:
 - **Tree transducers;**
 - **Synchronous grammars: Syntax-Directed Translation Schema.**
- In a SDTS, parse trees for the input string and the output string are implicitly produced in parallel.

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- In natural language processing, **closure under composition** and **preservation of recognizability** are important features of translations [Knight & Graehl 2005, Knight & Hopkins & Graehl 2006].
- The tree transformations defined by many common types of tree transducers are **neither closed** under composition **nor do they preserve** the recognizability of tree languages.
- The mathematical framework of synchronous grammars appears less suitable for such operations \implies **look for alternative formalisms**.
- **Tree bimorphisms** provide an elegant algebraic tool for describing various classes of tree transformations and proving their properties. By taking yields of the input and output trees, tree bimorphisms are transformed into **string-to-string translating devices**.
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What Is an SDTS?

It is a CF grammar with **translation elements attached** to each production. Whenever a production is used in the derivation of an input sentence, the associated translation element generates a part of the output sentence. [Aho & Ullman 1972].

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- P is a finite set of **productions** of the form:

$$p = A \rightarrow u_1 A_1 u_2 \dots u_m A_m u_{m+1}; v_1 A_{\sigma(1)} v_2 \dots v_m A_{\sigma(m)} v_{m+1}, \quad (*)$$

where $m \geq 0$, $A, A_1, \dots, A_m \in N$, σ is a permutation of $[m]$, and for every $i \in [m+1]$, $u_i = x_i^1 \dots x_i^{k_i} \in X^*$ ($k_i \geq 0$) and $v_i = y_i^1 \dots y_i^{l_i} \in Y^*$ ($l_i \geq 0$).

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Syntax-Directed Translation Schema (II)

Example

Let $T = (\{S, A, B\}, \{a, b\}, \{x, y, z\}, P, S)$, where P has the rules:

$$\rho_1 = S \rightarrow aAbbaB; BAzyxBxx,$$

$$\rho_2 = A \rightarrow AA; AxA,$$

$$\rho_3 = A \rightarrow \lambda; \lambda, \text{ and}$$

$$\rho_4 = B \rightarrow ab; \lambda.$$

A **derivation** in T is:

$$\begin{aligned} (S, S) &\xrightarrow{\rho_1}_T (aAbbaB, BAzyxBxx) \xrightarrow{\rho_2}_T (aAAbbaB, BAxAzyxBxx) \xrightarrow{\rho_3}_T^* \\ &\xrightarrow{\rho_3}_T^* (abbBaB, BzyxBxx) \xrightarrow{\rho_4}_T^* (abbabaab, zyxxx). \end{aligned}$$

Definition (Syntax-Directed Translation)

The **translation** defined by a SDTS T is the relation

$$\tau_T = \{(u, v) \in X^* \times Y^* \mid (S, S) \Rightarrow_T^* (u, v)\},$$

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Local Tree Languages

Let Σ be a ranked alphabet, X a leaf alphabet, and $T_\Sigma(X)$ the set of Σ -terms with variables in X (labeled trees).

What Is a Fork?

The set $\text{fork}(t)$ of **forks** of a ΣX -tree t is defined as:

- 1 $\text{fork}(d) = \emptyset$ for $d \in X \cup \Sigma_0$;
- 2 $\text{fork}(f) = \text{fork}(t_1) \cup \dots \cup \text{fork}(t_m) \cup \{f(\text{root}(t_1), \dots, \text{root}(t_m))\}$ for $f = ((\sigma, \dots, \sigma))$ ($m > 0$).

The (total) set of all possible forks of ΣX -trees is denoted by $\text{Fork}(\Sigma, X)$.

Example: $\Sigma = \{a, b, c\}$, $X = \{x, y, z\}$

Example: $t = a(b(x, y), c(y, z))$, $\text{fork}(t) = \{a(b(x, y), c(y, z)), b(x, y), c(y, z), x, y, z\}$

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The (finite) set of all possible forks of ΣX -trees is denoted by $\text{fork}(\Sigma, X)$.

Definition (Local Tree Language)

For any $D \subseteq \Sigma \cup X$ and $E \subseteq \text{fork}(\Sigma, X)$,

$$L(D, E) = \{t \in T_\Sigma(X) \mid \text{root}(t) \in D, \text{fork}(t) \subseteq E\}.$$

A ΣX -tree language R is **local (in the strict sense)**, if $R = L(D, E)$ for some D and E .

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Quasi-Alphabetic Tree Bimorphisms (I)

Definition (Tree Homomorphism)

A **tree homomorphism** $\varphi : T_{\Sigma}(X) \rightarrow T_{\Omega}(Y)$ is determined by a mapping $\varphi_X : X \rightarrow T_{\Omega}(Y)$ and mappings $\varphi_m : \Sigma_m \rightarrow T_{\Omega}(Y \cup \Xi_m)$ ($m \geq 0, \Sigma_m \neq \emptyset$):

- 1 $x\varphi = \varphi_X(x)$ for any $x \in X$,
- 2 $c\varphi = \varphi_0(c)$ for any $c \in \Sigma_0$, and
- 3 $t\varphi = \varphi_m(f)(\xi_1 \leftarrow t_1\varphi, \dots, \xi_m \leftarrow t_m\varphi)$ for $t = f(t_1, \dots, t_m)$ ($m > 0$).

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- 2 for all $m \geq 0$ and $f \in \Sigma_m$, $\varphi_m(f)$ is of the form

$$g(y'_1, \dots, y'_m, c_{\sigma(1)}y'_{m+1}, \dots, c_{\sigma(m)}y'_{m+1}, \dots, c_{\sigma(m)}y'_{m+1}, y'_{m+1})$$

where σ is a permutation of $[m]$, for each $i \in [m+1]$, $k_i \geq 0$ and $y'_1, \dots, y'_i \in Y$, and $g \in \Omega_{m'}$ for $m' = m + k_1 + \dots + k_{m+1}$.

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We call a tree homomorphism $\varphi : T_{\Sigma}(X) \rightarrow T_{\Omega}(Y)$ **quasi-alphabetic**, if

- 1 $\varphi_X(x) \in Y$ for every $x \in X$, and
- 2 for all $m \geq 0$ and $f \in \Sigma_m$, $\varphi_m(f)$ is of the form

$$g(y_1^1, \dots, y_1^{k_1}, \xi_{\sigma(1)}, y_2^1, \dots, y_2^{k_2}, \dots, y_1^{k_m}, \dots, y_m^{k_m}, \xi_{\sigma(m)}, y_{m+1}^1, \dots, y_{m+1}^{k_{m+1}}),$$

where σ is a permutation of $[m]$, for each $i \in [m+1]$, $k_i \geq 0$ and $y_i^1, \dots, y_i^{k_i} \in Y$, and $g \in \Omega_{m'}$ for $m' = m + k_1 + \dots + k_{m+1}$.

Let qH denote the class of all quasi-alphabetic tree homomorphisms.

Quasi-Alphabetic Tree Bimorphisms (I)

Definition (Tree Homomorphism)

A **tree homomorphism** $\varphi : T_{\Sigma}(X) \rightarrow T_{\Omega}(Y)$ is determined by a mapping $\varphi_X : X \rightarrow T_{\Omega}(Y)$ and mappings $\varphi_m : \Sigma_m \rightarrow T_{\Omega}(Y \cup \Xi_m)$ ($m \geq 0, \Sigma_m \neq \emptyset$):

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Quasi-Alphabetic Tree Bimorphisms (II)

Basic Properties

A quasi-alphabetic tree homomorphism is

- **linear**: no copying,
- **non-deleting**: no subtree information is lost,
- **symbol-to-symbol**: each symbol of arity greater than 0 is mapped to a tree of height 1, and the order of the subtrees can be modified, and
- each **constant** symbol is mapped to a tree of height 0 or 1.

Definition (Quasi-Alphabetic Tree Bimorphism)

A **tree bimorphism** is a triple $B = (\varphi, R, \psi)$, where

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The image of R is denoted by $\text{tree}(B)$.

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The image of B is the tree language defined by $\varphi(R)$.

Example Let $R = \{a, b, c, d, e, f, g, h, i, j, k, l, m, n, o, p, q, r, s, t, u, v, w, x, y, z\}$.

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The **tree transformation** defined by B is

$$\tau_B = \varphi^{-1} \circ \delta_R \circ \psi = \{(r\varphi, r\psi) \mid r \in R\} (\subseteq T_{\Sigma}(X) \times T_{\Omega}(Y)).$$

The **translation** defined by B is

$$\text{yd}(\tau_B) = \{(\text{yd}(r\varphi), \text{yd}(r\psi)) \mid r \in R\} (\subseteq X^* \times Y^*).$$

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Notations

For any classes H_1 and H_2 of tree homomorphisms and any class \mathcal{R} of regular tree languages,

- $\mathbf{B}(H_1, \mathcal{R}, H_2)$ are all tree bimorphisms $B = (\varphi, R, \psi)$ with $\varphi \in H_1$, $R \in \mathcal{R}$ and $\psi \in H_2$;
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An example

Let $B = (\varphi, R, \psi)$ be a bimorphism, where:

- $Z = \{z\}$, $\Gamma_3 = \{f\}$, $\Gamma_0 = \{c\}$, $\Gamma = \Gamma_3 \cup \Gamma_0$;
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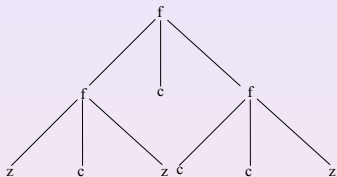
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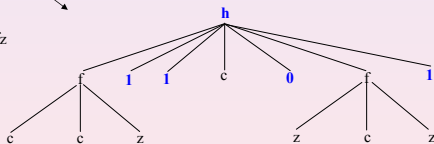
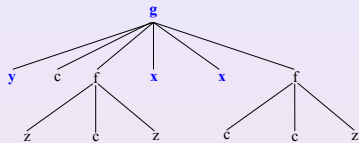
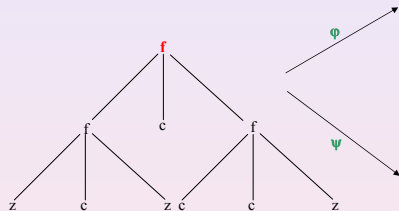
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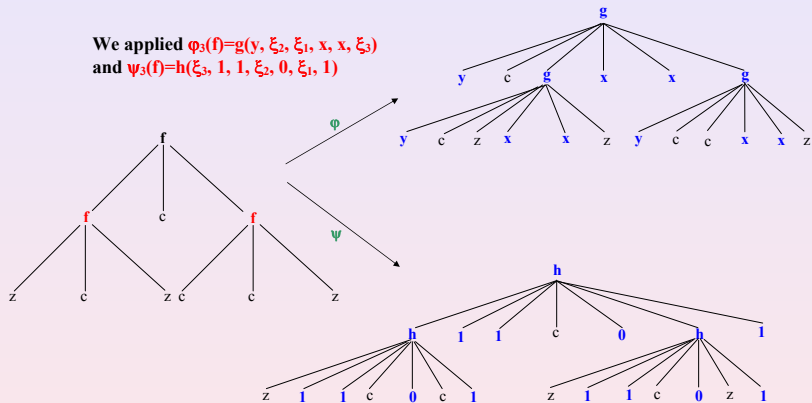
Quasi-Alphabetic Tree Bimorphisms (III)

We applied $\varphi_3(f)=g(y, \xi_2, \xi_1, x, x, \xi_3)$
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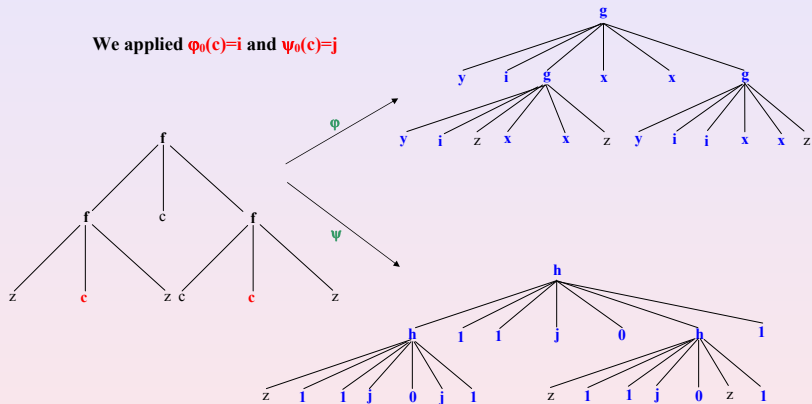
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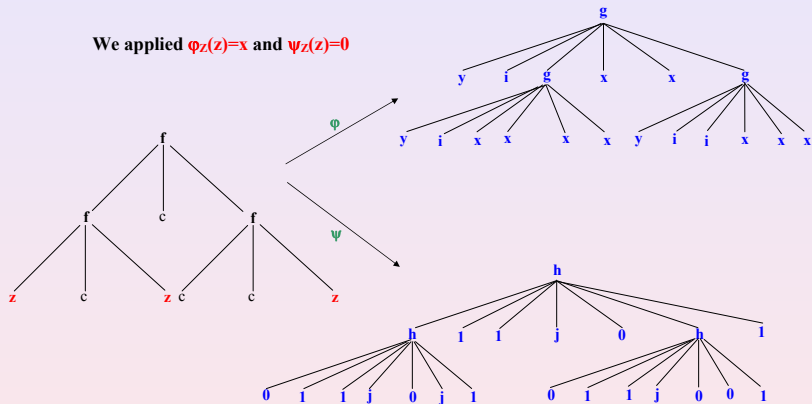
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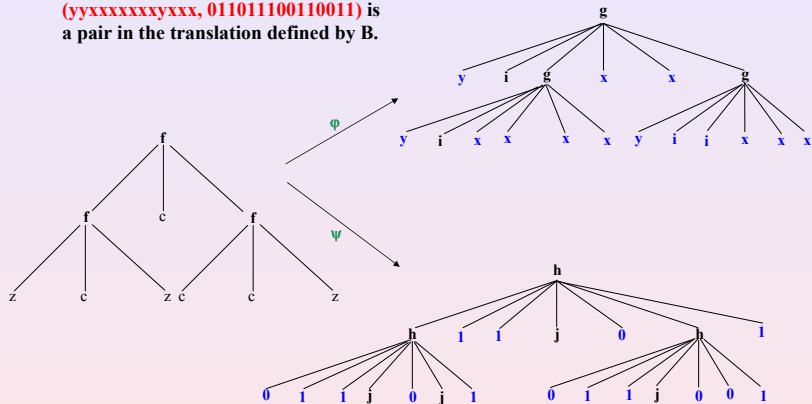
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(yyxxxxxxxxyxxx, 011011100110011) is
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The Connection between SDTSs and $\mathbf{B}(qH, Loc, qH)$

Proposition

For every SDTS T , one can define a tree bimorphism B in $\mathbf{B}(qH, Loc, qH)$ such that $\tau_T = \text{yd}(\tau_B)$.

Proposition

For each quasi-alphabetic tree bimorphism B , one can define a syntax-directed translation schema T such that $\text{yd}(\tau_B) = \tau_T$.

Theorem

The class of syntax-directed translations is **effectively equal** to the class of translations defined by quasi-alphabetic tree bimorphisms.

Lemma (Preservation of Recognizability)

Quasi-alphabetic tree bimorphisms preserve recognizability, i.e., if $B \in \mathbf{B}(qH, Loc, qH)$ and R' is a regular tree language, then so is $R'\tau_B$.

Using the connection expressed by the above theorem and the tree language theory, **properties of syntax-directed translations can be proved** (e.g., the domain and range are context-free languages).

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The class of syntax-directed translations is **effectively equal** to the class of translations defined by quasi-alphabetic tree bimorphisms.

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Quasi-alphabetic tree bimorphisms preserve recognizability, i.e., if $B \in \mathbf{B}(qH, Loc, qH)$ and R' is a regular tree language, then so is R'_{τ_B} .

Using the connection expressed by the above theorem and the tree language theory, **properties of syntax-directed translations can be proved** (e.g., the domain and range are context-free languages).

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The essential feature of the bimorphisms in the class $\mathbf{B}(qH, \text{Loc}, qH)$ is that the tree homomorphisms are quasi-alphabetic; we may either limit or extend the class of tree languages allowed.

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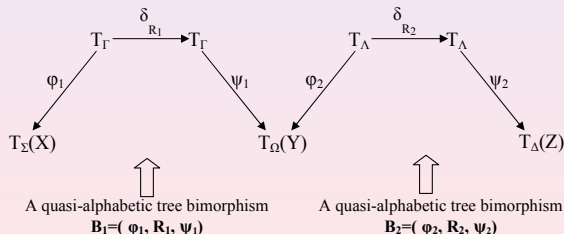
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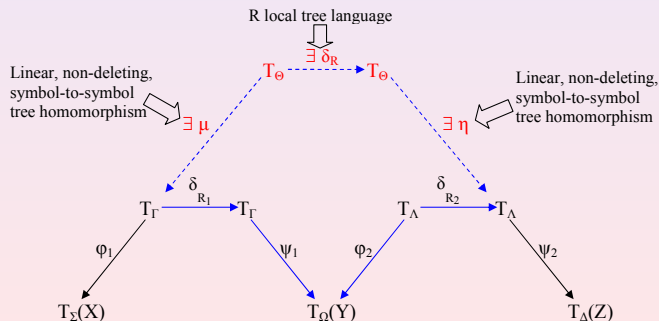
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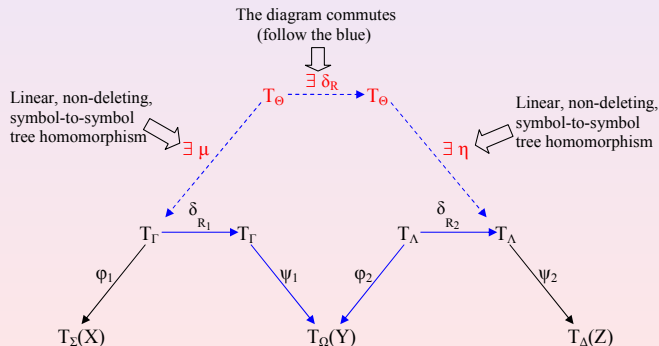
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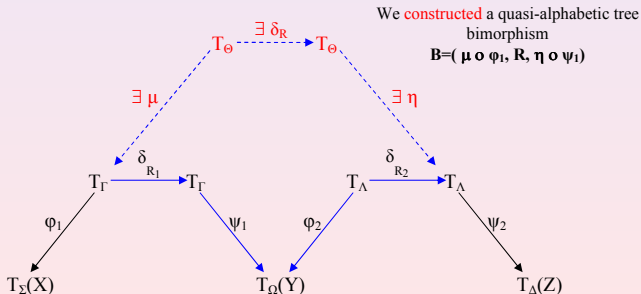
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That's all folks!

Thank you!