

Reduction ratio of the IS-algorithm: worst and random cases

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- 1 Induced-sorting algorithm for computing the suffix array of a word
- 2 Worst-case reduction ratio
- 3 Average reduction ratio: Letters generated by a nice Markov chain
- 4 Number of recursive calls: Letters generated by a finite Markov chain

Suffix arrays^[1]

Suffix array: permutation that orders lexicographically suffixes of a word

B A L A L A I K A

Suffix arrays^[1]

Suffix array: permutation that orders lexicographically suffixes of a word

B A L A L A I K A

A

K A

I K A

A I K A

L A I K A

A L A I K A

L A L A I K A

A L A L A I K A

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Suffix arrays^[1]

Suffix array: permutation that orders lexicographically suffixes of a word

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Suffix arrays^[1]

Suffix array: permutation that orders lexicographically suffixes of a word

B	A	L	A	L	A	I	K	A
4	3	8	2	7	1	5	6	0

A								
A	I	K	A					
A	L	A	I	K	A			
A	L	A	L	A	I	K	A	
B	A	L	A	L	A	I	K	A
I	K	A						
K	A							
L	A	I	K	A				
L	A	L	A	I	K	A		

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B	A	L	A	L	A	I	K	A
I	K	A						
K	A							
L	A	I	K	A				
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Useful for **longest common factors**, **Burrows-Wheeler transform**^[2], ...

Induced-sorting (SA-IS) algorithm^[3]

Goal: Computing the suffix array of a word w

with letters in $\{0, 1, \dots, |w|\}$ or in a finite alphabet

B A L A L A I K A

- ① If no symbol of w occurs twice, just sort them

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- 0 If no symbol of w occurs twice, just sort them
- 1 Append a \$ symbol (minimal symbol) to w

Induced-sorting (SA-IS) algorithm^[3]

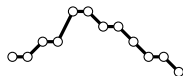
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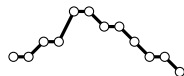
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B A L A L A I K A \$

1		A	L	A						
1				A	L	A				
0						A	I	K	A	\$

- 0 If no symbol of w occurs twice, just sort them
- 1 Append a \$ symbol (minimal symbol) to w
- 2 Subdivide $w \cdot \$$ into **unimodal** (LMS) factors
- 3 Sort these and relabel them in increasing order



(gives you w')

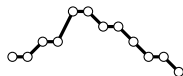
Induced-sorting (SA-IS) algorithm^[3]

Goal: Computing the suffix array of a word w

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	B	A	L	A	L	A	I	K	A	\$
		2		1		0				
1		A	L	A						
1				A	L	A				
0						A	I	K	A	\$

- 0 If no symbol of w occurs twice, just sort them
- 1 Append a \$ symbol (minimal symbol) to w
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- 4 Compute the suffix array of w'



(gives you w')

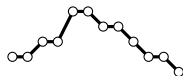
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1		A	L	A						
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- 1 Append a \$ symbol (minimal symbol) to w
- 2 Subdivide $w \cdot \$$ into **unimodal** (LMS) factors
- 3 Sort these and relabel them in increasing order
- 4 Compute the suffix array of w'
- 5 Finish computing the suffix array of w



(gives you w')

Induced sorting (SA-IS) algorithm

Theorem

IS algorithm computes the suffix array of w in time linear in $|w|$.

Proof elements:

- Steps ① and ② can be performed in time $\mathcal{O}(|w|)$
- Unimodal words of total length ℓ and their suffixes can be sorted in time $\mathcal{O}(\ell)$: Steps ③ and ⑤ can be performed in time $\mathcal{O}(|w|)$
- Step ④ is performed on a word of length $|w'| \leq (|w| - 1)/2$

Suffix array computed in time $\mathcal{O}(|w| + |w|/2 + |w|/4 + \dots) = \mathcal{O}(|w|)$

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Suffix array computed in time $\mathcal{O}(|w| + |w|/2 + |w|/4 + \dots) = \mathcal{O}(|w|)$

Further questions:

- Can we **repeatedly** have $|w'| = (|w| - 1)/2$?
- What is the **reduction ratio** $|w'|/|w|$ **in practice**?
- How many **recursive calls** shall we expect?

Reduction ratio: worst case

Worst-case scenario^[5]

We can keep having $|w'| = (|w| - 1)/2$ for $\log_2(|w|)$ recursive steps

Example:

2 1 2 0 4 1 4 0 2 1 4 0 4 1 3 \$

Reduction ratio: worst case

Worst-case scenario^[5]

We can keep having $|w'| = (|w| - 1)/2$ for $\log_2(|w|)$ recursive steps

Example:

2	1	2	0	4	1	4	0	2	1	4	0	4	1	3	\$
	1	2	0		1	4	0		1	4	0		1	3	\$
			0	4	1		0	2	1		0	4	1		

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Example:

2	1	2	0	4	1	4	0	2	1	4	0	4	1	3	\$
	2		1		4		0		4		1		3		
	1	2	0		1	4	0		1	4	0		1	3	\$
			0	4	1		0	2	1		0	4	1		

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2	1	2	0	4	1	4	0	2	1	4	0	4	1	3	\$
	2		1		4		0		4		1		3		
	1	2	0		1	4	0		1	4	0		1	3	\$
			0	4	1		0	2	1		0	4	1		

Word obtained by applying the **increasing morphism**

$0 \mapsto 02$ $1 \mapsto 04$ $2 \mapsto 12$ $3 \mapsto 13$ $4 \mapsto 14$

k times on the letter 3, and then deleting the first letter

Infinitely many independent letters

Sample the letters of $w: \mathbb{Z} \mapsto \{0, 1\}$ independently uniformly at random:

Example:

... 1 0 1 1 0 1 0 1 1 0 0 1 1 0 1 1 ...

Infinitely many independent letters

Sample the letters of $w: \mathbb{Z} \mapsto \{0, 1\}$ independently uniformly at random:

- Ends of unimodal factors are the subwords 10: $|w'| \sim |w|/4$

Example:

...	1	0	1	1	0	1	0	1	1	0	0	1	1	0	1	1	...
...	1	0			0	1	0			0	0	1	1	0			
		0	1	1	0		0	1	1	0				0	1	1	...

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Example:

...	1	0	1	1	0	1	0	1	1	0	0	1	1	0	1	1	...
...	1	0			0	1	0			0	0	1	1	0			
		0	1	1	0		0	1	1	0				0	1	1	...

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Example:

...	1	0	1	1	0	1	0	1	1	0	0	1	1	0	1	1	...
...	1	0			0	1	0			0	0	1	1	0			
		0	1	1	0		0	1	1	0				0	1	1	...
...	$0^1 1^2 0$	$0^2 1^2 0$	$0^1 1^1 0$	$0^2 1^1 0$	$0^2 1^2 0$	$0^2 1^2 0$	$0^3 1^1 0$	$0^1 1^4 0$...								

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 - ▶ **Infinite** alphabet! (countable, not isomorphic to \mathbb{Z} or \mathbb{N})
- Unimodal factors of w' are **not** independent, and $|w''| \sim 0.353 \dots |w'|$
- Things keep getting more complicated after further recursive calls

Example:

...	1	0	1	1	0	1	0	1	1	0	0	1	1	0	1	1	...
...	1	0			0	1	0			0	0	1	1	0			
		0	1	1	0		0	1	1	0				0	1	1	...

...	$0^1 1^2 0$	$0^2 1^2 0$	$0^1 1^1 0$	$0^2 1^1 0$	$0^2 1^2 0$	$0^2 1^2 0$	$0^3 1^1 0$	$0^1 1^4 0$...
...	$0^1 1^2 0$	$0^2 1^2 0$		$0^2 1^1 0$	$0^2 1^2 0$	$0^2 1^2 0$	$0^3 1^1 0$		
		$0^2 1^2 0$	$0^1 1^1 0$	$0^2 1^1 0$			$0^3 1^1 0$	$0^1 1^4 0$...

Main challenges

Questions:

- What about relabelling (in step ②)?
- What about letters that are **not** independent?
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Answers:

- Relabelling is useful for actual computations, not here
- Assume that letters are given (from left to right or right to left) by a **nice** Markov chain
- Truncate your Markov chain when you have enough symbols!

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1	0	1	1	0	1	0	1	1	0	0	1	1	0	0	...
	0	1	1	0		0	1	1	0				0	0	...
				0	1	0			0	0	1	1	0		

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	0	1	1	0		0	1	1	0					\$
				0	1	0			0	0	1	1	0	

Nice Markov chains

Constraints to satisfy:

- i.i.d. Markov chains are nice
- Unimodular factors of a nice Markov chain are nice
- Ends of unimodular factors must have some density of occurrence

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EPRI Markov chain^[5]

A countable Markov chain M is **almost surely eventually positive, recurrent and irreducible** if it has a terminal component \mathcal{X} that is almost surely reached, and on which M is positive recurrent.

Nice Markov chains

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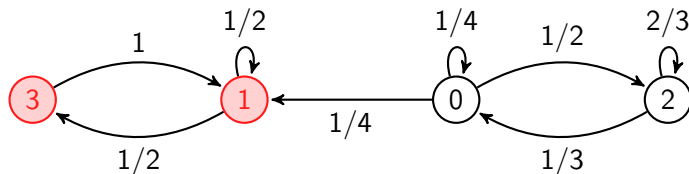
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Example:

$$\mathbb{E}[1 \rightarrow 3] = 2$$



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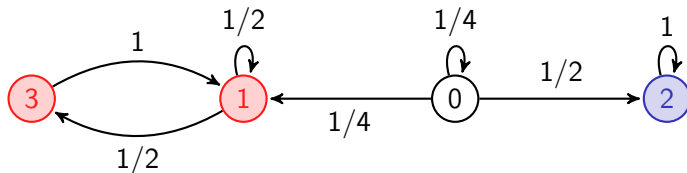
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Counter-example:

$$\mathbb{E}[2 \rightarrow 1] = +\infty$$



Nice Markov chains

Constraints to satisfy:

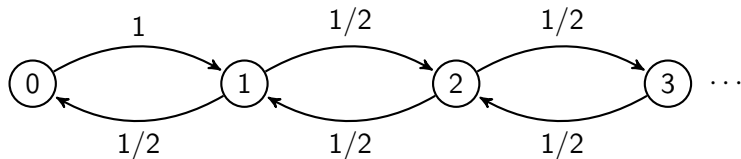
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Counter-example:

$$\mathbb{E}[1 \rightarrow 0] = +\infty$$



Nice Markov chains

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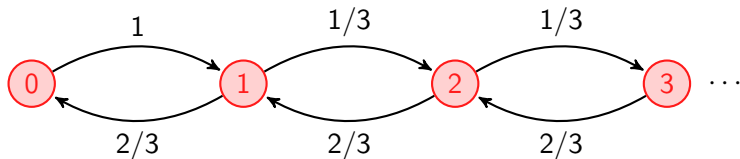
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Example:

$$\mathbb{E}[1 \rightarrow 0] = 3$$



Letters generated by a nice Markov chain

Theorem^[5]

Let w be a word whose letters are generated by an EPRI Markov chain, and let $w^{(k)}$ be the word obtained after k recursive calls. The ratios

$$\frac{|w^{(k)}|}{|w|}$$

converge, in probability, towards a constant $\gamma^{(k)}$.

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converge, in probability, towards a constant $\gamma^{(k)}$.

Bonus result^[4,5]

If the letters of w are i.i.d, $\gamma^{(1)} < 1/3$.

Number of recursive calls

Step ① (direct letter sorting if possible) is very useful!

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Theorem^[5]

Let w be a word whose letters are generated by a finite Markov chain. There exists a constant k such that, for all $\ell \geq 0$, the SA-IS algorithm has a probability

$$\mathbb{P} \leq k/|w|^{2^\ell}$$

of performing more than $2 \log_2(\log_2(|w|)) + \ell$ recursive calls.

Number of recursive calls

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Let w be a word whose letters are generated by a finite Markov chain. There exists a constant k such that, for all $\ell \geq 0$, the SA-IS algorithm has a probability

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Proof elements:

- Each letter of $w^{(i)}$ represents at least 2^i letters of w
- Letters of w reach a terminal component \mathcal{X} in expected time $\mathcal{O}(1)$
- If \mathcal{X} is a cycle, end up with a one-letter word in $\mathcal{O}(1)$ recursive calls
- Otherwise, factors of w of length $2^\ell(\log_2(|w|))^2$ are likely to be distinct

Some references

- [1] *Suffix arrays: a new method for on-line string searches*,
U. Manber & G. Meyers (1993)
- [2] *A block-sorting lossless data compression algorithm*
M. Burrows & D. Wheeler (1994)
- [3] *Two efficient algorithms for linear time suffix array construction*
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- [4] *A probabilistic analysis of the reduction ratio in the suffix-array IS-algorithm*
C. Nicaud (2015)
- [5] *Reduction ratio of the IS-algorithm: worst and random cases*
V. Jugé (2022)

THANK YOU FOR LISTENING!



DO YOU HAVE EASY QUESTIONS?