

Making de Bruijn Graphs Eulerian

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27th June 2022



Outline

Definitions

Graphs

Strings

Problem: Eulerian Extension

Hardness

Algorithm

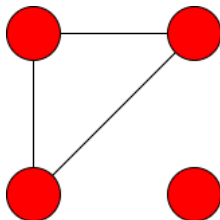
Results

The CWI logo is a red parallelogram with the white text "CWI" inside.

Graphs

A **graph** G consists of

- ▶ a finite set of nodes V
- ▶ a finite set of edges E connecting the nodes

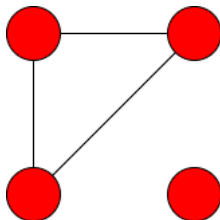


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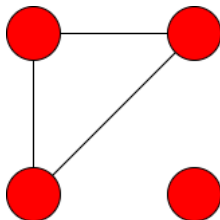
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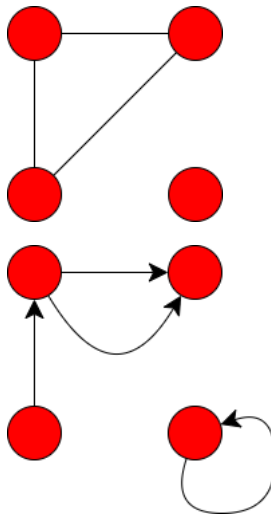
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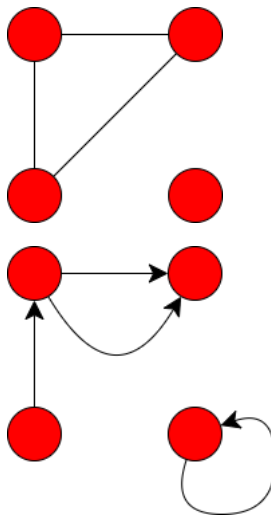
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Our problem

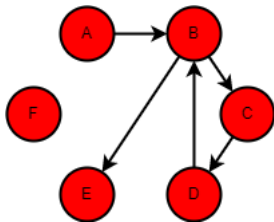
We work with directed multigraphs.



More Graph Definitions

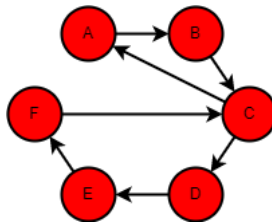
Walk

Sequence of nodes connected by edges

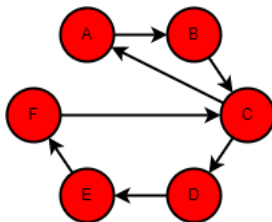


Circuit

Walk with the same first and last node



Graph Problems



Eulerian walk/circuit

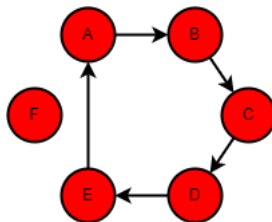
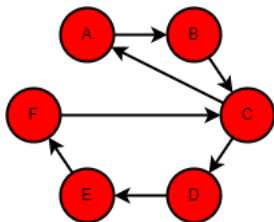
A walk/circuit which visits every edge exactly once.

Euler's Theorem

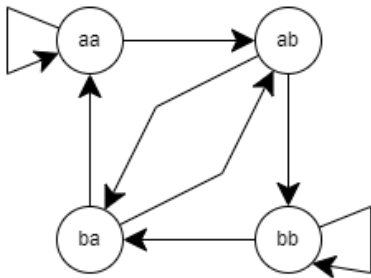
Theorem

A graph contains a Eulerian circuit if and only if

- ▶ *the edges are connected and*
- ▶ *the nodes are balanced.*

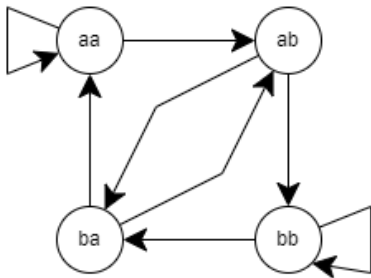


De Bruijn Graphs

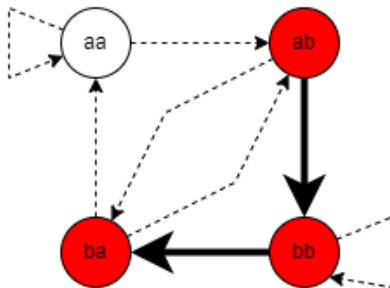


Complete order 3 de Bruijn graph
over alphabet $\Sigma = \{a, b\}$

De Bruijn Graphs



Complete order 3 de Bruijn graph
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Order 3 de Bruijn graph
of *abba*

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Problem Definition

Problem (Eulerian Extension)

We are given a multigraph $G = (V, E)$ where $V \subseteq \mathcal{V}$ and a set of forbidden edges $F \subseteq \mathcal{V} \times \mathcal{V}$. Find a minimum multiset of feasible edges $A \subseteq (\mathcal{V} \times \mathcal{V}) \setminus F$ and a set of nodes $B \subseteq \mathcal{V}$ such that

- ▶ *$(V \cup B, E \cup A)$ is connected and*
- ▶ *$(V \cup B, E \cup A)$ is balanced.*

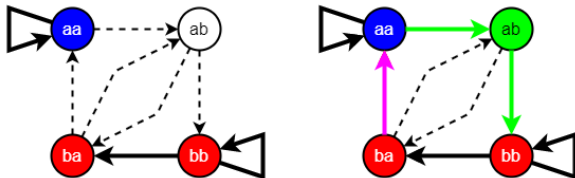
Our Setting

$G = (V, E)$ is a de Bruijn graph of strings

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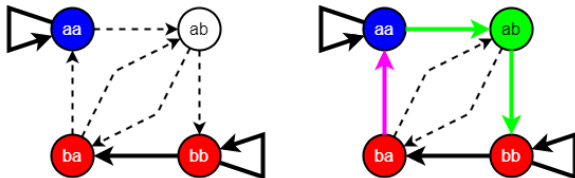
Extend-DBG $\mathcal{V} = \Sigma^{k-1}$ and F is all edges not in the complete de Bruijn graph.



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R-Extend-DBG $\mathcal{V} = V$ and F is all edges not in the complete de Bruijn graph.

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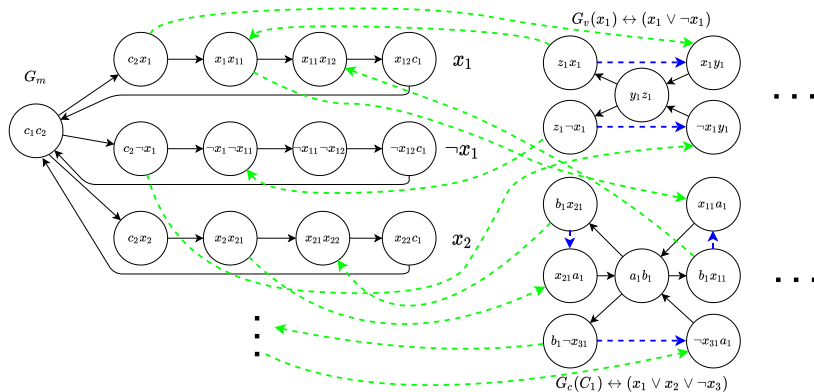
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Theorem

Restricted Eulerian Extension is NP-hard (even if the graph is a de Bruijn graph).



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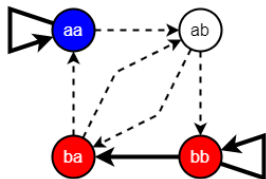
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Connect and Balance (CAB)

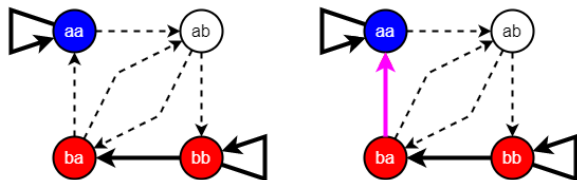
Idea



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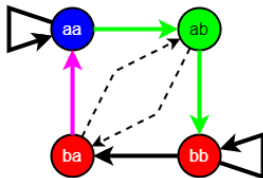
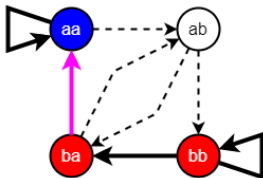
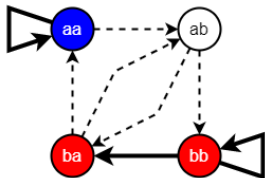
1. Connect the graph



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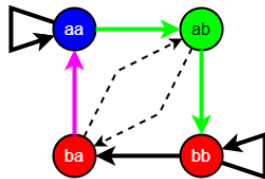
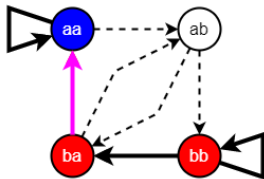
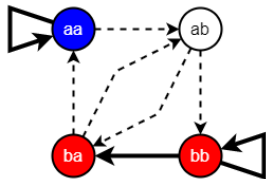
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Connect and Balance (CAB)

Idea

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Remark

We do not solve the Eulerian Extension problem optimally.

Connecting

Kruskal's algorithm:

- ▶ Connect closest components
- ▶ Optimal for minimum spanning tree

Connecting

Idea 1

Use graph algorithms.

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Use string algorithms to find the minimum distance between all pairs of nodes in $G = (V, E)$.

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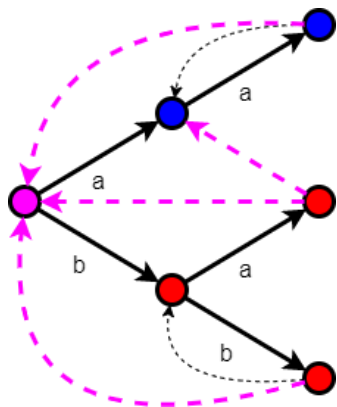
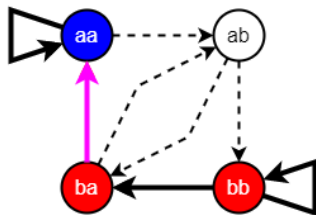
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Idea 3

Use an automaton to simultaneously compute all overlaps and then go through them from longest to shortest.

- + $O(k|V|\log|V| + |E|)$

Aho-Corasick Automaton



Balancing

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Two types of unbalanced nodes:

- ▶ $Z^+ = \{v \mid d^+(v) > d^-(v)\}$
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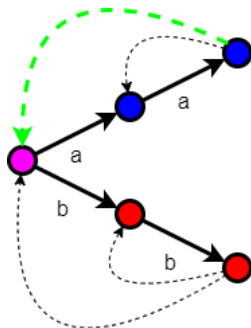
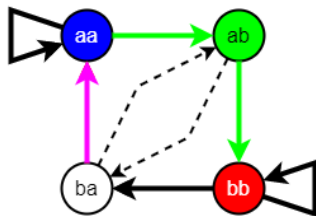
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Time Complexity:

$$O(|V|k + |E|)$$



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- ▶ MGR (multi-SCS greedy)

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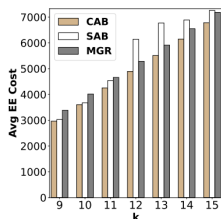
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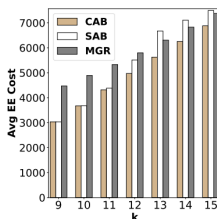
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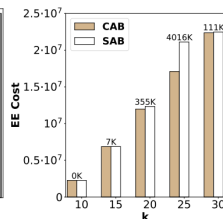
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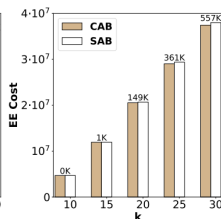
(a) STA samples



(b) RHO samples



(c) STA



(d) RHO